

Student Rewards

Helper	Help custodian clean cafeteria	Special Privileges	Be line leader or caboose
	Work in the lunchroom		Let student work near a class pet or have caged pet on desk for the day
	Be the teacher's helper		Be the leader of a class game
	Pass out materials for teacher		Sit near the teacher
	Feed the class pet		Be allowed to sit, stand, or lie down anywhere in the classroom during story time or independent seat work
	Pledge leader		Move teacher's chair to student area to use for 15 min.
	Room messenger		Do work at the teacher's desk for 15 minutes
	Make deliveries to and from the office		Sit in the rocking chair during story time
	Assist in office sorting mail for one week		Bring slippers to school and wear them in class
	Work as the Principal apprentice for 20 minutes		Wear your favorite hat for a work period
	Read the morning announcements over loudspeaker		Accompany another student to a fun activity
	Operate the remote for a PowerPoint lesson		Dance to favorite music in the classroom
	Run the smart board for the teacher		Listen to music while working
	Help a specials teacher (e.g., art, music, gym)		Take off shoes in class
	Help the library media specialist		Draw on the chalkboard/whiteboard/easel
	Be a helper in another classroom		Get a drink from the cold water fountain
	Older students help in school store		Keep a stuffed animal at desk
Show a new student around the school	Read outdoors		
First Pick	First pick for playtime for a day	Reading party with sleeping bags and favorite books; Go to gym and let everyone read	
	First choice in selecting work materials (e.g., scissors, crayons, paper) or seating assignments	Select book to take home from teacher's personal library	
	First in line for lunch, recess, and/or bus	Take care of the class animal	
Choices	Select class activity from a list of choices (e.g., Heads-up 7-up)	Take home a class game for a night	
	Choose a story or earn extra story for class	Teach the class a favorite game	
	Choose any class job for the week	Use colored chalk	
	Choose music for the class to hear	Watch a video instead of recess	
	Choose the game during physical education/recess	Fun Friday or Special days CD, movie, field/game day)	
	Choose which homework problem the teacher will give the answer to for a freebie	Teach a lesson	
	Get "free choice" time at the end of the day	Longer lunch periods	
	Pick a game at recess that everyone plays including the Teacher	Read in a special place (i.e., area filled with pillows)	
	Choose the center to go to first	Pajama day, dress down day, sport shirt day, hat day	
	Choose the order of assignments for the day	Special cushion on student's chair	
	Choose seat in class, cafeteria, bus	Visit with a favorite staff member	
	Choose reading buddy	Extra hallway pass	
	Choice of pen, marker or special pencil for the day	Have a tardy forgiven	
		Technology pass	
		Front row seat at sports event	

Student Rewards

Special Privileges: Gaining Attention from Others	Walk with a peer in the hall instead of an adult
	Have an older student come to class and read to student
	Helper in a lower level class
	Read to a younger class
	Play a board game with school counselor or other preferred adult
	Play a game with a friend
	Have lunch with the principal, teacher, etc.
	Eat lunch with a preferred adult or invited adult (grandparent, aunt, uncle)
	Eat lunch outdoors with the class
	Eat with a friend in the classroom with the teacher
	Sit with a friend in a reserved section of the lunchroom
	Sit with a friend at assembly, etc.
	Enjoy a positive visit with the principal
	Help the secretary stuff envelopes, etc.
	Have class outdoors
	Earn the privilege of emailing a parent at work telling of accomplishments
	Go on a walking field trip (earn privilege for whole class)
	Receive a 5-minute chat break at the end of the class or at end of day
	No tardy party: carnival like atmosphere
	One minute to share a story/joke with entire class
	Take attendance & other paperwork to the office
	Eat lunch with a preferred teacher
Have a drawing lesson from the art teacher	
Read morning classroom announcements	

Special Privileges Related to the Curriculum	Student dictates story to someone to type and student illustrates
	Write on blackboard/whiteboard/easel paper
	Design or make a class/school bulletin board
	Post drawings, artwork or writings in a public place
	Homework due date extended for one day
	No homework pass
	Only required to do half an assignment
	Use computer to play academic computer games
	Spend time on the Internet on academic sites with appropriate supervision
	Write a story for a younger grade and read it to their class
	Listen to books-on-tape with headset
	Read a book of his/her choice.
	Go to the library to select a book
	Read a book aloud to class
	Choose a book for the teacher to read aloud to the class
	Select a friend as a study buddy
	Enter a drawing for donated prizes among students who meet certain grade standards
	Get a flash cards set printed from a computer

Student Rewards

	Audio record a story instead of writing it		Earn a free pass to a school event or game Watch part or all of a video Give free passes to elementary or middle school students for high school sports games, which benefit high school since parents purchase tickets to attend with child	
Positive Public Recognition	Have class give student applause at end of day	Extra	Time for lunch/breakfast	
	Congratulate student in front of class		Time at a preferred center	
	Allow student to tell a joke or riddle to the class		Earn a free story for the whole class	
	Student shows or tells class something they have or did		Earn extra minutes of recess for entire class	
	Take student's picture and post in public place		Earn extra gym time with another class	
	Post banner or poster with student's name and accomplishment		Earn extra recess time with another class	
	Be praised during school announcements for good behavior or caring attitude		Earn extra computer time	
	Give student a paper crown /super cape to wear		Earn extra credit	
	Earn award/certificate/trophy/plaque/ribbon		Extra art/music time	
	Identify student as "student of the day" with a badge		Token Systems and Prizes	Earn gift certificate to the school store or book fair
	Allow student to keep a special trophy or stuffed animal on desk for the day			Earn a pass to the zoo, aquarium, or museum
	Grade level picture in hall for class/person exceptionally meeting expectation for 6 weeks			Earn item such as a Frisbee, hula hoop, jump rope, paddleball, which promote physical activity
	Reward banquet			Earn play money to be used for privileges
	Medallions			Earn points for good behavior to "buy" unique rewards (e.g. Autographed items with special meaning or lunch with the teacher)
	Provide tokens loudly to influence others			Video store or movie theatre coupon
	I Spy caught them doing well			Receive "mystery pack" (gift-wrapped items such as a Notepad, folder, puzzle, sports cards, etc.)
Positive Private Recognition	Praise student privately	Receive a plant, seeds and a pot for growing		
	Note to preferred adult, at school or home (i.e. aunt) on good behavior	Receive art supplies, coloring books, glitter, bookmarks, rulers, stencils, stamps, pens, pencils, erasers and other school supplies		
	Silent "thumbs up" or other sign from teacher indicating praise and approval	Trip to treasure box with non-food items such as water bottles, stickers, key chains, temporary tattoos, yo-yo's, bubbles, spider rings, charms and pencil toppers)		
	Teacher makes positive phone call home	Class contingency "class cash"		
	Allow student to call/email parent(s)	Raffle tickets entered at lunch, drawing at end of the day; Grade levels have different color tickets		
	note of recognition from the teacher or principal	"Be Real" Certificate: caught doing the right thing - goes into a lottery		
Special Activities/ Games	Listen to music	Food		Front of snack line
	Play non-academic computer games			
	Earn time with a friend to play Wii Fit (get one donated through www.donorschoose.org)			
	Select fun activity from activity shelf stocked with play materials, games, puzzles, arts & crafts materials			

Student Rewards

	Free serving of milk	Free time to socialize
	Ice cream, cookies, pizza, popcorn, snow cone	Permission to use Walkman or iPod for a period of time
	Purchase snacks at school store	Fear factor
Whole Class Awards for Specials Staff	Book-shaped clock for best manners in library	Adult volunteers to write a job recommendation for the student
	Gold or Platinum LP Record for class with best manners in music for the week	Student teaches a portion of the lesson
	Golden Apple Award for class with best lining up at recess	Extra time to hang out in halls before school starts
	Golden Maracas Award for class with best manners in Spanish class	Shoot a video about the school's expectations to show on CC TV
	Golden Mouse Award for class with best manners in computer class	Students make a bulletin board highlighting an event of choice
	Golden Paintbrush Award for class with best manners in Art class	Do the morning announcements
	Golden Plunger Award for cleanest classroom awarded by custodian	Earn extra 2 points on test, or 3 points on quiz
	Golden Spatula Award for class with best manners in cafeteria	No homework pass or ½ off pass or an extra day extension
	Golden Sports Award for class with best manners in PE	Post drawings, artwork or writings in a public place
	Golden Trash Can Award for cleanest classroom	Choosing homework assignment for the class
	Platinum of all the above – since platinum is the new “gold”	Student picks free answer problem on homework
	Shelf Elf for best manners in library – sits in winning classroom for a week	Library pass to research a topic of interest
	Sock it to Ya –Best manners in PE class	Do PowerPoint on subject of interest
	Secondary	
In addition to the ideas listed below, review suggestions for elementary students for rewards that can be tweaked to be developmentally appropriate for secondary students. Many of the elementary ideas apply to secondary students as well. (e.g., homework pass)		Dress as school mascot
Earn gas coupons		Free tardy pass
Assigned parking space up front		Eat lunch outdoors at a special table
Earn 5 minutes early dismissal early		Get out of assembly/pep rally pass or if students are limited get a pass to an assembly/pep rally
Reserved seating at a school event for student and five friends		Hall pass to leave class 5 minutes early
Free pass to extracurricular events, sports events, dances		Jean day instead of school uniform
Movie & popcorn		Pass to leave book in class vs. taking it to locker
Game day		Office helper
		Shadow a business owner for a day with credit for writing about experience
		Opportunity to be part of a brainstorming adult team at the school (e.g., help PTO develop ways to reward teachers who go out of their way to help students).
		Principal grills hotdogs for students who have no tardies in the month & students helps
		Shadow the principal for an hour or the day
		Take care of lab animals in Science class
		Serve as a student ambassador if visitors come to the school
		Sit at score table in basketball game and assist with scoreboard

Student Rewards

Sit in score box at a football game and introduce players over PA	Have computer teacher teach special computer skills (animation, graphics, CAD, gaming skills, etc.)
Sit in teacher's chair for the period	Serve as door greeter for parent night at school with badge to wear
Discount on prom or homecoming tickets	Serve as a teacher aid for a special needs classroom
Recognition at a school event such as Guest DJ at a dance	Get to paint a ceiling tile to go in the hallway
Plan spirit week activity for one of the days	Earn free tutoring time from the teacher
Positive postcard home	Get golf cart ride from student parking lot to school in the morning and at the end of the day
Positive letter to student or parent via mail	Picture on school poster about school expectations
'Adopt a younger student' and check-in as mentor	Assist in the cafeteria for lunch period (social opportunity)
Shake student's hand and congratulate in a very "adult-to-adult" manner.	Stay after school and shoot hoops with a teacher of choice or a few friends
Class party	Give students template for a PowerPoint game (tons available for free online) "are you smarter than a fifth grader"; "who wants to be a millionaire"; Jeopardy", etc. Let them make up a review for a test using the template
Timekeeper for an activity: announce a 5-minute warning near end of activity and announce when activity is over	Learn how to play chess
Assistant Coach for a sporting event	Teach special needs students how to play a game
Input in sort of events/reinforcements they want	Design school 'Gotchas' and printed for entire school to use
Trip to grade school and teach students about a topic of interest	
Design theme for school dance, ice cream social, game night	
Earn the chance to do stagecraft for any school performance (lights, stage design, props)	
Earn free tutoring from the teacher	

Ideas for Identifying and/or Obtaining Reinforcers:

- Donations from Universities/Colleges
- Business partners,
- Kiwanis Club, Lions, etc.
- Target , Wal-Mart, Kohl's Cares
- Identify families at school who own local businesses
- Asked faculty members to brainstorm ideas/resources
- Local store provided tickets
- PTSA involvement
- Ask neighboring restaurants to donate items
- Ask for free items to auction off (tickets to the movie, gift certificates, etc.),
- Garage sale and Flea Market-type activity (Staff and families donate items)
- Auction (donations from local businesses)

